



**WORLD BRIDGE FEDERATION
Standard Card**

System Summary

General approach and Style

Natural, 5-card Majors
 Strong club, Prepared diamond ♠ can be void♥
 IC is 18+, 17+ unbalanced
 INT response = forcing if unpassed

INT Opening: 15 - 17
 2 over 1 response: GF except raise of a major ♠ see Note 6♥

Special Bids that may require defence

2D = weak in a major ♠6-10, 5+♥
 2H /2S Opening = Weak ♦ 6+ ; 8-11 HCP

3NT Opening = Gambling
 2NT Overcall = two lower unbid suits
 Michaels Cue-bids (Note 1)
 Lebensohl after 2-level overcall of INT (Note 2)
 Negative Doubles to 3

Special Forcing Pass Sequences

Important notes that don't fit elsewhere

Double Jump in new suit = Splinter
 Jump Cue Bid by Opener = Splinter raise

Psychics:

Rare

<i>Leads and Signals</i>		
Opening Leads - style		
Lead	In Partner's Suit	
Suit	3rd / 5th 3rd / 5th	
NT	4th 3rd / 5th	
Journalist leads throughout		
Leads		
Lead	Vs. Suit	Vs. NT
Ace	AKx: Axxx(+)	AK: AKx(+)
King	KQ: AK; KQ109x	KQ: AKJ10(x); KQ109
Queen	QJ: QJx(x)	QJ: QJx(+); AQJx(+); KQ109x(+);
Jack	J10; J10x(+); J10; J10x(+);	
10	109; 109x(+); KJ10x(+); 10x 109; 109x(+);	
9	9x; 98x(+)	98x(+); H109x(+)
Hi-x	from doubleton; from series; from rags	
Lo-x	from 3 carder; NT – when you want a return	
Signals in order of Priority		
Partner's Lead	Declarer's Lead	Discarding
1	Hi/lo = E Same	Same
2	Hi=encouraging	
3	S/P	
1	Hi/lo = E Same	Same
2	Hi = encouraging	
3	S/P	
Signals (including trumps):		
Echo in trump suit shows ability to ruff		
Smith echo in NT; High encouraging		
Takeout Doubles (Style; responses reopening)		
May be light with classic shape		
Cue = F until a suit is bid twice;		
New suit = FI		
Reopen: same as above		
Special, artificial and competitive doubles/redoubles		
Responsive Dbl: After T/O Dble thru 4♥; after o/call thru 4♠		
Repeat same suit dble by Neg doubler = Take out (See Note 5)		
Over minor Michaels: Major = competing		
Over Major Michaels: cue bid in opponents' major = limit raise or better		

Defensive and Competitive Bidding
Overcalls (Style; responses: 1/2 level; reopening)
General Style = Sound
Reponses: Jump Raise = Preemptive
Cue-Bid = Forcing raise
New Suit = Forcing - jump shift = fit
In Balancing Position: Same
Take-out double:
General Style = Can be light / shaped
Responses: Natural. Cue bid = Forcing
INT overcalls (2nd/4th live; responses; reopening)
All positions 15-17
Responses: Bid as INT opening
Jump Overcalls: (Style; responses; unusual NT)
1-Suit : Natural; shows weakness except when we are vul vs NV
Responses - New suit = forcing
Reopen: Cue = Michaels; 2N = two suitor
Direct and Jump cue Bids (Style; responses; reopen)
Direct Cue Bid = Michaels (Note 1)
Vs NT (vs Strong/weak; reopening;
Woolsey (Note 3)
Except VS weak NT X is penalty
Vs preempts (doubles, cue-Bids; jumps; NT bids
Take out doubles through 4♥
Vs Artificial Strong Openings
Over Opponents take out double
New suit forcing at 1-level
Jump Shift fit showing
Double Jump = Splinter / 2NT = limit raise or better

Opening	Tick if Artificial	Min. No. Cards	Neg. Dbl. Thru'	Description	Responses	Subsequent Auction	Modifications over Competition and with Passed Partner
Pass				Not an Opening Bid			
ID		0	2S	11 - 17 HCP	ALL responses IRF except 1N 2C-GF, 2D=GF, 2H= 5S and 4H 6-9 2/I GF	4th suit forcing: game forcing; Reverses by opener forcing; by responder = Game forcing; Third suit = GF XYZ, for invitational hands	Fit showing
IC			4S	17+ unbalanced; 18+ Denies 23-24 balanced	ID shows 0-7, any other bid Game force; 2H = 4441 GF; 2N = 14-15	IC-ID-1H Relay – Hearts or balanced; Beta on 1N response on 1M; and 2m raise; Transfer stayman	X=5-8; when they show two suits; cue shows 5-7 lower for lower
IH/IS		5	2H	11 - 17 HCP	1NT forcing if unpassed 5+ points; 2/I Game force; 5 way Artificial support	Help Suit; Short Suit Tries Cue Bids Artificial asking over support bids	Transfer on TO x 1 way Drury Fit Showing; Splinter on competition by passed hand
INT				15 - 17 can be unbalanced	Stayman; Smollen; 4 way Transfers	Extended Stayman; Superaccept	On intervention; System on over X; and 2C System on with X being stayman. On penalty DON'T runouts
2C	<input type="checkbox"/>	5	2S	11-17 5C and 4 card major; without a 4 card major 6+ clubs	2D relay; 2M IRF; 2N invite; 3C constructive raise; 3D/3H/3S invite	On 2D; 3C shows no major; 2N shows no major better hand; bid 4 card major 2M	Natural, on X 2D still relay
2D		5		6 - 10 HCP; weak in a major	New suit non forcing, 2N relay; 3D invitational; 2H pass or correct; 3H also pass or correct; 4C transfer the suit; 4D says bid the suit	On 2N shows singleton	On competition; X says bid your suit except when opps have bid 2N on which X is penalty
2H		6		8 - 11 HCP 2 honours & an outside A/K or AKQxxx	New suit forcing 2NT asks for singleton Jump bids are Epsilon	On 2NT: repeat suit if no singleton; bid 3NT if solid suit	Natural
2S		6		8 - 11 HCP 2 honours & an outside A/K or AKQxxx	New suit forcing 2NT asks for singleton Jump bids are Epsilon	On 2NT: repeat suit if no singleton; bid 3NT if solid suit	Natural
2NT				23 - 24 balanced	Jacoby Transfers; Stayman Note 7	2NT – 3c ♠stayman♥ 2N- 3D/3H/3N/4C – 4 way transfer 2N – 3S is puppet tp 3N	Natural Dbl = Penalties
3C		7		Pre-emptive	New Suit forcing	Slam Approach and Conventions (including all Slam-Interest Bids)	
3D		7	Pre-emptive	New Suit forcing			
						Five - Ace Blackwood: RKCB (Note 4) Cue Bids	

3H		7		8 - 11 HCP 2 honours & an outside K or	
3S		7		8 - 11 HCP 2 honours & an outside K or AKQxxxx	
3NT		7(8)		Gambling	4C/5C P/C 4D Slam int – 4H/S IS H/S singleton, 5C D sngltn & 5D C sngltn, 4N denies a sngltn
4C/ D		8		Pre-emptive	Natural
4H/ S		8		Pre-emptive	Natural
4NT				Blackwood	5C no Ace, 5D/H/S is bid Ace, 5NT

Splinters
GSF

No Changes Allowed:



WBF Standard Card

Supplementary Sheet

Note 1: Michaels Cue Bids:

1C – 2C

1D – 2D

Both majors 5(+) / 5(+), sometimes 4/5

1C – 2NT = 5(+) / 5(+), sometimes 4/5 in D & H (lower 2 suits)

1D – 2NT = 5(+) / 5(+), sometimes 4/5 in C & H (lower 2 suits)

Note 2: Lebensohl:

2NT forces 3C. Responder may now pass or make a minimum bid in a suit, NF
2-level new suit bids are not encouraging. 3-level new-suit bids are forcing

1NT (2x) 2NT (p)

3C (p) 3NT = GF Stopper

1NT (2x) 3NT = GF no stopper

1NT (2x) 2NT (p)

3C (p) 3X – shows 4ca OM & stopper GF

Note 3: Woolsey: (vs No Trump)

X Penalty Double IF NT of opps is 12-15

If NT 15-17, X is 6ca D or 5m & 4M – resp are 2C (bid your minor); 2D (bid your M)

2C shows at least four cards in each major suit = Landy

2D Single suit M – resp are 2H P/C; 2S – can play in 3/4H

2H/S Major/minor(5/4) – resp of 2NT asks for minor

2NT Both minors

Note 4: R K C B (5 key cards, 4 Aces + King of Trumps)

Kickback – 4NT is RKC in S suit; 4S is RKC in H, 4C/4D is RKC in C/D.

Responses: 1st next bid = 1 or 4

2nd next bid = 3 or 0

3rd bid = 2 without trump Q

4th bid = 2 + Queen of Trumps

5th bid is even number of KCs & some void

6X = odd KCs + a void

Note 6: Non Forcing Sequences

1M - 2M

1M - 3M preemptive raise

Note 5: Take Out Double

1D - 1H - X-> shows 4 carder spade

1D-1H-1S-> shows 5 carder spade

1D-1S-X-> shows 4 carder heart

Take Out Double by Opener: shows three card support for responder and a non-minimum hand or a strong hand

Note 7: Responses to 1NT and 2NT Opening

a) Stayman

1NT - 2C

2D = No Major

2H = 4H

2S = 4S

b) Transfers

1NT -

2D = 5+ H

2H = 5+S

2S = 6+C

2NT = 6+ D

2NT -

3S-> Puppet to 3N;

3N/4C= TRF to

d) Subsequent Bids:

Smolen; Extended Stayman

1N 2C

2D 3H/3S -> smolen showing 5S+4H or 5H+4S respectively

1N 2C

2D 3D-> shows 5/5 majors sure slam or game invite

Note 8: Drury

After an opening bid of one in a major in third or fourth position the partner's 2♣ shows 8/11 HCP and 3/4 card support.
Subsequent bids:

2♦ from the opener shows a normal hand with proper opening values.

2 in the opening major is a sign off

2♥ (after a 1♠ opening bid) is weakish with ♥

- 1M 2♣
- 2♦ 2♥ -> 4♥ 8-9
- 2♠ -> 3+H 10-11
- 3♣ } xx in bid suit with 4H
- 3♦ }
- 3♥ }
- 2N -> 10-11 4♥333
- 1♥ 2♠ -> mini splinter, 2N is relay
- 1♠ 2N->mini splinter, 3♣ is relay